

**SOLVECON** 2026

CAPTURING GROUND-UP  
INSIGHTS ON CHANGEMAKING,  
FUTURE-READY SKILLS AND  
LOCAL CLIMATE & CIVIC  
CHALLENGES



What happens when 1600+ youth from diverse backgrounds and intersections come together to learn, connect and act.

# INSIGHTS

From

# ACTION

ISSUE #14


# SOLVECON, a "living lab"

brought together **1,789** young people from diverse contexts ranging from urban and rural spaces across **Karnataka, Assam, Punjab, Meghalaya and other states** in India


It had spaces like,



A vibrant **Mela** with interactive stalls and exploration spaces



**Solver Jams**—75-minute, hands-on learning experiences across themes such as 21st-century skills, civic and climate action, mental health, science, and the arts



**Adda**—open, voluntary space to share skills, knowledge and interests

## **Context-Rooted Solving as the New-Age Pathway**

*In an era where AI can commoditise information, the value of learning has shifted. There is a massive appetite for depth when the problem is tangible and local:*

***“84% of participants registered for two or more “Solver Jams” (hands-on sessions tackling specific civic and climate challenges)”***

**In an AI-first world, the ability to apply tools to messy, local contexts is the only way to turn automated knowledge into human-led impact.**

## **“CLUELESS” IS A VALID STARTING POINT**

*When exploration is legitimised, more young people step into solving complex real-world problems.*

**The highest engagement came  
from those who said:  
“I don’t know what I’m doing”**

## **COMMUNICATION IS POWER**

*Youth asked,*

- ***How do I pitch ideas to stakeholders?***
- ***How do I Influence?***

*Tech Integration:*

***Tech was a tool, not a separate subject- applied to problems like Mental health and Environmental waste.***

**Skills are tools for influence  
in real-world situations**

## **"ADDAS" ARE THE NEW SOCIAL INFRASTRUCTURE**

*A open and voluntary space to share skills interest and  
knowledge*

*This suggests that the "missing middle" in youth  
development isn't more content, but better social  
infrastructure.*

**You cannot solve a climate crisis with  
a stranger you don't trust;  
Right Spaces are prerequisites for  
collaboration and psychological safety.**

# YOUTH DON'T SEE PROBLEMS IN SILOS

Everything is connected

## Climate & Waste

*Local environmental degradation & waste management.*

## Mental Wellbeing

*The psychological toll of a chaotic world and digital fatigue.*

## Civic Issues

*Lack of agency in local governance and community safety.*

## Tech & Social Impact

*How to use AI and social media for good rather than distraction.*

**Young people don't experience issues separately - they navigate them as interconnected systems**

## TURNING IDEAS INTO ACTION



**84%**

requested industry  
mentorship



**56%**

want to productise  
their ideas

**Youth don't lack ideas,  
they lack pathways to act on them.**

**Interest → Expertise → Action**

# **ENVIRONMENTS THAT REGULATE EMOTIONS UNBLOCK ACTION**

*Many **younger** participants described  
**feeling constantly stimulated,  
emotionally fatigued, and unable to  
focus.***

**Mental calm → Clarity → Action**

***Creating spaces that help youth  
regulate attention and energy is a  
prerequisite for meaningful civic and  
climate action.***

**DM US TO WORK WITH US!**